

– SSDA 2019 / Islamabad – Aug 20, 2019

# AMIGO – Automatic Indexing of Lecture Footage

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## Outline



## 1. AMIGO: A Smart Video Learning Platform

#### 2. Image Matching in AMIGO

Keypoint Detection Keypoint Matching Hidden Markov Model State Filtering

3. Experiments

# E-Learning

# \*

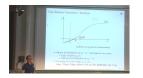
## E-learning

- + choose your learning time
- $+\,$  choose your learning location
- + choose your learning speed
- + choose your learning depth

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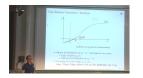
## Educational Videos are a Key Driver

- Lecture recordings, screencasts, webcasts, …
- coursera, Khan Academy, udacity, ...

# E-Learning

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## Educational Videos are a Key Driver

- Lecture recordings, screencasts, webcasts, ...
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- Challenge: interaction is limited!

# Motivation



#### Learning requires interaction

- navigation (where in the video does section 3 start?)
- fine-grain access (where can I find Example X?)
- storage and reorganisation (can I copy text from the video?)
- exploration (where can I find additional material?)

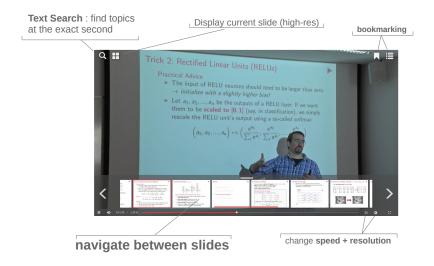
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# AMIGO Video Platform -> https://video.cs.hs-rm.de



Rich Interaction with Videos ... just like with (digital) documents

- navigate between pages
- text search
- hyperlinks



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Key Features

- automatic slide matching
  - video = pixels
  - slides = PDF



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## Key Features

#### automatic slide matching

- video = pixels
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#### automatic wikification

- find interesting phrases ("convolutional neural network")
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### automatic slide matching

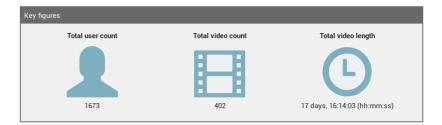
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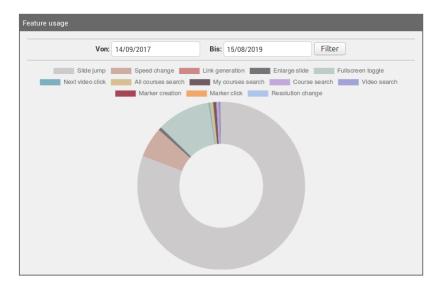
- find interesting phrases ("convolutional neural network")
- link them with Wikipedia
- learning analytics
  - anynomous tracking of user actions
  - which video passages do students watch?
  - which terms do students search for?



# AMIGO: Statistics<sup>1</sup>



# AMIGO: Statistics (cont'd)



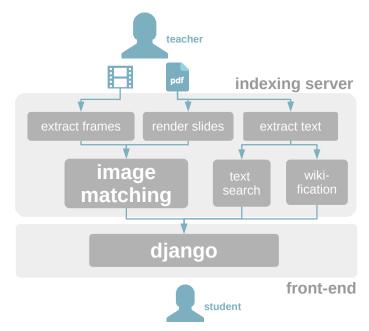
# AMIGO: Statistics (cont'd)





# AMIGO Workflow





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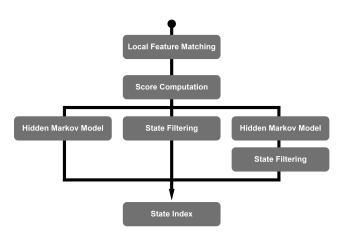
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# Image Matching in AMIGO

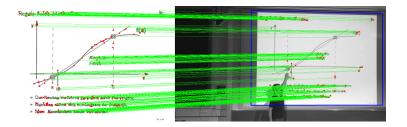
AMIGO matches slides in the lecture PDF with frames in the video

## Two Main Steps

- 1. Keypoint Matching
- 2. Temporal Filtering



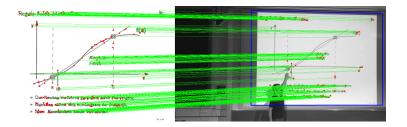
# Keypoint Matching



- Video frames  $\mathcal{F} = \{f_1, \ldots, f_m\}$  are sampled (1 per second)
- Slide images  $S = \{s_1, ..., s_n\}$  are rendered (1 per slide)

Goal: Compute an **indexing**: a **mapping** from  $\mathcal{F}$  to  $\mathcal{S} \cup \{s_0\}$ ( $s_0 = no \ slide \ visible$ )

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- 1. Match **SIFT features** between S and  $\mathcal{F}$ .
- 2. Improve the match quality using several **filters** (*NN-ratio of descriptor distance, homography estimation, ...*)

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#### Keypoint Detection

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# Local Features: Motivation[2]

**Key Idea**: Even when images from the same class are not **globally** similar, they share certain **local characteristics** 



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Approach 1: Hand-engineered Local Features (here)

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- SIFT, SURF, HoG, Canny, ORB, ...

# Local Features: Motivation[2]

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Approach 1: Hand-engineered Local Features (here)

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#### Approach 2: Learn Local Features

- state-of-the-art since 2011
- Convolutional Neural Networks (CNNs)

## BLOB Detection: Example

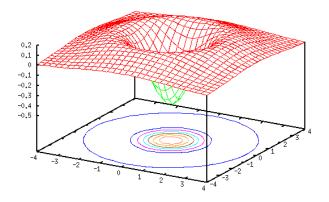
⊁

How do we detect blob ... at different scales?



## The DoG-Filter: Illustration image: [3]





- The DoG filter approximates the so-called Mexican Hat (aka "Laplacian-of-Gaussians") operator
- The DoG filter detects blobs (dark regions surrounded by a bright background)

# Feature Detection: Scale Invariance



- Modern feature detectors come with a free scale parameter
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# Feature Detection: Scale Invariance

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- This parameter determines if our detector localizes fine, small structures or coarse, wide-spread structures



 $\sigma_2 = 0.1$ 



$$\sigma_2 = 1.1$$







 $\sigma_2 = 3.3$ 



 $\sigma_2 = 4.4$ 

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## Local Features: Matching image: [1]

# After extracting local features, we *match* them to recognize objects









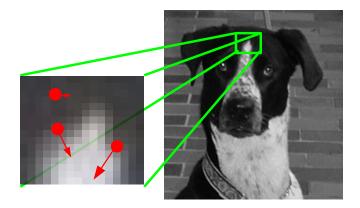
20

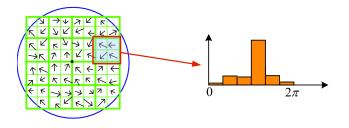


# The Gradient: Properties

Remarks

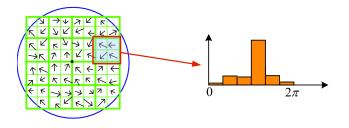
- The gradient always points into the direction of the **strongest increase in intensity**.
- ► The gradient's norm ||s(x, y)|| corresponds to the strength of the edge.





#### 2. Description by Gradient Histograms

- Subdivide the (normalized) ROI into 4 × 4 windows.
- For each window, store a normalized histogram of the 8 (discretized) gradient orientations.



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- Subdivide the (normalized) ROI into 4 × 4 windows.
- For each window, store a normalized histogram of the 8 (discretized) gradient orientations.
- Concatenate the 4 × 4 histograms (each 8-dimensional) into a 128-dimensional local feature vector

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# Hidden Markov Model (HMM)

⊁

Simple Idea

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Simple Idea

For each frame, pick the highest-scored slide  $\rightarrow$  error-prone  $\circledast$ 

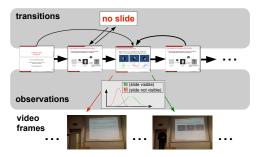
# Hidden Markov Model (HMM)

#### Simple Idea

For each frame, pick the highest-scored slide  $\rightarrow$  error-prone

### Idea: Employ reading order of material!

- HMM: For each frame, infer a state (slide) based on two constraints
  - 1. Transistions between certain slides are more likely
  - 2. Slides should match the video content well



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# State Filtering

## ⊁

#### Observation

There are still short subsegments with instable recognitions

(slide 7  $\rightarrow$  slide 18  $\rightarrow$  slide 7  $\rightarrow$  ...)

# State Filtering

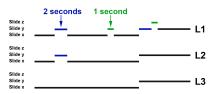
## Observation

There are still short subsegments with instable recognitions

```
(slide 7 \rightarrow slide 18 \rightarrow slide 7 \rightarrow ...)
```

## Approach: Heuristic Filtering

/\* for segment length up to  $\tau$  \*/ for L in 1,..., $\tau$  do /\* iterate over all segments s \*/ for each segment do if segment duration  $\leq L$ seconds then merge the segment with its predecessor end if end for end for



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# Experiments: Recognition Results



#### Indexing at 1 fps $\rightarrow$ 12,164 frame-slide pairs

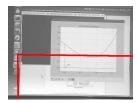
- Manual annotation for each frame-slide pair
- Two different quality indicators
  - Percentage of frames with correctly recognized slides (state accuracy (SA))
  - Correctness of slide transitions (Jaccard index (JI),  $J(\mathcal{T}, \mathcal{T}') = \frac{|\mathcal{T} \cap \mathcal{T}'|}{|\mathcal{T} \cup \mathcal{T}'|}$  with true transitions  $\mathcal{T}$  and transitions recognized by AMIGO  $\mathcal{T}'$ )

Course	Торіс	baseline		homography valid.		hom.v. & HMM		final	
		JI	SA	JI	SA	JI	SA	JI	SA
CV	SfS	1.94	59.58	28.18	96.75	73.75	98.24	93.02	98.96
Analysis	Bisection	2.65	66.45	26.32	91.67	45.45	92.39	64.71	96.31
Analysis	Newton	4.81	71.60	16.07	93.45	45.00	95.39	60.00	96.96
Analysis	Motivation	4.35	76.97	33.33	95.76	77.78	97.37	100.00	99.18
Analysis	Regula Falsi	3.30	75.16	26.98	85.86	47.37	86.32	69.23	87.74
Analysis	Taylor series	5.89	88.33	8.33	88.85	15.19	90.99	73.33	91.18
average		3.82	73.02	23.20	92.05	50.76	93.45	76.72	95.05

## Experiments: Error Inspection



# We found 8 incorrect subsequences, caused by 4 different sources of error:



#### partial occlusion



lack of texture



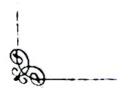
#### redundant content



#### missing content



The End





## References I

- Affine Covariant Features Dataset. http://www.robots.ox.ac.uk/~vgg/research/affine/ (retrieved: Oct 2016).
- [2] picture shared by Christoph Lampert. contact: http://pub.ist.ac.at/~chl/.
- [3] Wang, R.: Computer Image Processing and Analysis (E161) Course (Harvey Mudd College). http://fourier.eng.hmc.edu/e161/lectures/gradient/node8.html (retrieved: Oct 2016).
- Yes, this is Megan Fox. like, everywhere on the internet... (retrieved: Oct 2016).
- [5] D. G. Lowe. Distinctive image features from scale-invariant keypoints. Int. J. Comput. Vision, 60(2):91–110, 2004.