## Graph-based Methods in Pattern Recognition and Document Image Analysis (GMPRDIA)

Tutorial at the 15th IAPR International Conference on Document Analysis and Recognition (ICDAR2019)

Saturday 21st September 2019, University of Technology Sydney (UTS)

http://gmprdia.univ-lr.fr





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Pau RIBA CVC, Barcelona, Spain

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#### Muhammad Muzzamil LUQMAN

L3i, La Rochelle University, France

- Research Scientist (Permanent)
- Ph.D. in Computer Science from François Rabelais University of Tours (France) and Autonoma University of Barcelona (Spain).
- Ph.D. thesis titles "Fuzzy Multilevel Graph Embedding for Recognition, Indexing and Retrieval of Graphic Document Images".
- Research interests
  - Structural Pattern Recognition
  - Document Image Analysis
  - Camera-Based Document Analysis and Recognition
  - Graphics Recognition
  - Artificial Intelligence / Machine Learning
- <u>http://pageperso.univ-lr.fr/muhammad\_muzzamil.luqman</u>





Pau RIBA

CVC, Barcelona, Spain

- Ph.D. student in Computer Science from the Computer Vision Center (CVC, Barcelona) under supervision of Josep Llados (since October 2016)
- Research interests:
  - Graph-based representation for visual objects
  - Graph-based algorithms for solving various tasks in Computer Vision Pattern Recognition and Machine Learning
  - Machine Learning
- <u>http://www.cvc.uab.es/people/priba/</u>
  - https://github.com/priba





Anjan DUTTA

University of Exeter, UK

- Lecturer (Assistant Professor) in Computer Vision & Machine Learning
- Until July 2019, he was a Marie-Curie postdoctoral fellow under the P-SPHERE project at the Computer Vision Centre, Barcelona, Spain.
- Ph.D. in Computer Science from the Universitat Autònoma de Barcelona (UAB) in the year of 2014.
- Ph.D. thesis titled "Inexact Subgraph Matching Applied to Symbol Spotting in Graphical Documents"
- Research interests
  - graph-based representation for visual objects
  - graph-based algorithms for solving various tasks in Computer Vision, Pattern Recognition and Machine Learning
- <u>https://sites.google.com/site/2adutta/home</u>





- Type of graph representation in computer memory
- There are two ways:
  - Sequential representation
  - Linked representation



Sequential representation

• Adjacency matrix



$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Sequential representation

• Adjacency matrix



$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 \end{bmatrix}$$

Sequential representation

• Incidence matrix



$$I = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

Linked representation

• Adjacency list



$$1 2 5$$

$$2 1 3 5$$

$$A = 3 2 4$$

$$4 3 5$$

$$5 1 2 4$$

### Question 2/3 How graphs are stored on disk?

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06.2.35327007343e-11.-1.04512269946e-07.3.62022171482e-11</moments>
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</region>
```

#### SSGCI competition (http://ssgci.univ-Ir.fr)

Le, T.N., Luqman, M.M., Dutta, A., Héroux, P., Rigaud, C., Guérin, C., Foggia, P., Burie, J.C., Ogier, J.M., Lladós, J. and Adam, S., 2018. Subgraph spotting in graph representations of comic book images. Pattern Recognition Letters, 112, pp.118-124.

#### Question 3/3 In which languages can i program/code a graph-based method?

#### Matlab

MatlabBGL, Graph and Network algorithms, GAIMC, ...

#### Python

Networkx, igraph, ...

#### C/C++

Boost Graph Library, ...

#### and many others ...

Saturday 21st september 2019 09h00 – 12h30

#### Part-1

- A historic perspective of graph-based methods in PR & DIA
- Neural Networks on graphs and modern trends in graph-based PR & DIA

Coffee break (10h30 - 11h00)

#### Part-2

- Applications of Graph Neural Networks
  - Learning Graph Distances
  - Table Detection
- Hands-on
  - Deep Graph Library



#### http://gmprdia.univ-lr.fr







#### **Structural and Statistical Pattern Recognition**

	Pattern Recognition	
	Structural	Statistical
Data structure	symbolic data structure	numeric feature vector
Representational strength	Yes	No
Fixed dimensionality	No	Yes
Sensitivity to noise	Yes	No
Efficient computational tools	No	Yes

# How images (and/or other types of content) are represented by graphs?

## Graph

• A graph G = (V, E) is a mathematical structure for representing relationships.



• A graph G = (V, E) consists of a set of *nodes* V connected by *edges* E.





#### **Directed and Undirected Graph**



Directed Graph

Undirected Graph

#### Attributed Graph

An attributed Graph is a 4-tuple  $G = (V, E, \alpha, \beta)$ 

- Set of nodes V
- Set of edges  $E \subseteq V \times V$
- Node attribute function  $\alpha: V \to L_V$
- Edge attribute function  $\beta: E \to L_E$



#### Graph Representation: Issues to Consider

Graph representation of objects depends on:

- 1. Problem definition
- 2. Type of solution / methodology
- 3. Stability and noise tolerance

## Discriminant units of information in an underlying image for representing it by a graph

- Critical Points
- Line Segments
- Homogeneous Regions
- Keypoints
- Convex Regions
- etc.

#### **Critical Points**

- Critical points from skeleton or edge analysis as nodes.
- Type of edges:
  - Adjacency
  - Proximity
  - o k-NN
  - Delaunay triangulation
- Example
  - Symbol spotting by hashing serialized subgraphs.
  - Critical points as nodes and their connections as edges.



A. Dutta, J. Lladós, and U. Pal. A symbol spotting approach in graphical documents by hashing serialized graphs. In PR, vol. 46, no. 3, pp. 752-768, 2013.

## Line Segments

- Line segments from skeleton or edge analysis as nodes.
- Type of edges:
  - Adjacency
  - Proximity
  - o k-NN
  - Delaunay triangulation
- Example



- Subgraph matching applied to symbol spotting.
- Each line segment as a node and upto 3 nearest neighbors are joined to form edges.

A. Dutta, J. Lladós, H. Bunke and U. Pal. "A Product graph based method for dual subgraph matching applied to symbol spotting". 22 GREC, 2014.

## Homogeneous Regions

- Regions either existing or generated by a preprocessing stage as nodes.
- Type of edges:
  - Adjacency
  - Proximity
  - Delaunay triangulation
- Example
  - SSGCI competition, ICPR 2016.
  - RAG of cartoon characters
  - Subgraph spotting





## **Keypoints**

- Detected keypoints using some off-the-shelf algorithm as nodes.
- Type of edges:
  - Proximity
  - o k-NN
  - Delaunay triangulation
- Example
  - Symbol recognition.
  - Shape context of detected SIFT interest points.



#### Example: Skeleton Graph

- Skeleton graph
- Each junction or end point as a node of the graph
- Edges are created following the skeleton



Figure credit: Bai and Latecki PAMI 2008

## Example: Region Adjacency Graph

- Region adjacency graph
- Each white region as a node in the graph
- Each pair of adjacent nodes is connected by an edge



Figure credit: Le Bodic et al 2012

P. L. Bodic, P. Héroux, S. Adam and Y. Lecourtier. An integer linear program for substitution-tolerant subgraph isomorphism and its use for symbol spotting in technical drawings. PR, vol. 45, no. 12, pp. 4214-4224, 2012.

### Example: Graph of convexities

- Convex part segmentation
- Each convex part as node
- Nearest nodes are joined as edges



#### Figure credit: Riba et al, PRL 2017

P. Riba, J. Lladós, A. Fornés, A. Dutta. Large-scale graph indexing using binary embeddings of node contexts for information spotting in document image databases. PRL, vol. 87, pp. 203 - 211, 2017.

### Example: Graph of critical points

- Critical points, grid etc as nodes.
- Adjacent nodes on the writing are joined.
- Normalized coordinates as node attributes



Histograph dataset (<u>http://www.histograph.ch/</u>)

- Critical points as nodes.
- Adjacent nodes on the symbol are joined.
- Coordinate as node attributes.
- Line type as edge attributes.



## Example: Vecto-Quad graph representation

- Graph representation developed for line drawings
- Each node in the graph represents a line in underlying image
- Thin lines are termed as vectors
- Thick lines or filled shapes are termed as quadrilaterals
- Connections between the vectors/quadrilaterals are represented by edges
- Attributes on nodes as well as edges



J.Y. Ramel, N. Vincent, H. Emptoz, "A structural Representation for understanding line-drawing images", InternationalJournalonDocumentAnalysisandRecognition, vol.3(2),2000,pp.58-66.



#### Example: Vecto-Quad graph representation

 Vectors and Quadrilaterals representation well adapted to the underlying line-drawing images



*R.* Qureshi, J. Ramel, H. Cardot, and P. Mukherji, "Combination of symbolic and statistical features for symbols recognition," in IEEE ICSCN, 2007, pp. 477–482.

J.Y. Ramel, N. Vincent, H. Emptoz, "A structural Representation for understanding line-drawing images", InternationalJournalonDocumentAnalysisandRecognition, vol.3(2),2000,pp.58-66.

### Example: Vecto-Quad graph representation

• Graph-based representations have built-in rotation invariance



*R.* Qureshi, J. Ramel, H. Cardot, and P. Mukherji, "Combination of symbolic and statistical features for symbols recognition," in IEEE ICSCN, 2007, pp. 477–482.

J.Y. Ramel, N. Vincent, H. Emptoz, "A structural Representation for understanding line-drawing images", InternationalJournalonDocumentAnalysisandRecognition, vol.3(2),2000,pp.58-66.

#### Example: MSER-regions based graph representation

- Graph representation developed for colored comic images
- Each node in graph represents an MSER region in underlying image
- Spatial relations between MSER regions are represented by edges in graph
- Attributes on nodes as well as edges



Thanh-Nam Le, Muhammad Muzzamil Luqman, Jean-Christophe Burie, Jean-Marc Ogier: Content-based comic retrieval using multilayer graph representation and frequent graph mining. ICDAR 2015: 761-765

*M. M. Luqman, H. N. Ho, J.-c. Burie, and J.-M. Ogier, "Automatic indexing of comic page images for query by example based focused content retrieval," in 10th 1APR International Workshop on Graphics Recognition, United States, Aug. 2013.* 

### Example: MSER-regions based graph representation

- Multilayer graph representation
  - Color layer
  - Hu-moments layer
  - Compactness layer



Thanh-Nam Le, Muhammad Muzzamil Luqman, Jean-Christophe Burie, Jean-Marc Ogier: Content-based comic retrieval using multilayer graph representation and frequent graph mining. ICDAR 2015: 761-765

*M. M. Luqman, H. N. Ho, J.-c. Burie, and J.-M. Ogier, "Automatic indexing of comic page images for query by example based focused content retrieval," in 10th 1APR International Workshop on Graphics Recognition, United States, Aug. 2013.* 

### Learning Graph Representation

- Learning graph that best represent an image for matching to another relevant image
- Fully connected graph of detected key points
- Learning node and edge parameters that prioritize a set of nodes for a particular structure



Figure credit: Cho et al 2013

# How we can/used to solve Pattern Recognition problems using graphs?

## A very general overview of historical evolution of graph-based solutions to Pattern Recognition

• Graph matching (isomorphism)

[Messmer, 1995] [Sonbaty and Ismail, 1998]

• Graph Edit Distance (GED)

[Bunke and Shearer, 1998] [Neuhaus and Bunke, 2006]

• Graph EMbedding (GEM)

[Luqman et al., 2009] [Sidere et al., 2009] [Gibert et al., 2011]
Finding matches (isomorphism) between two graphs.



- $\mathbf{X}_{ia} = 1$  if node i in G corresponds to node a in G'
- $\mathbf{X}_{ia} = 0$  otherwise

Maximizing the matching score *S* 



How to measure the matching score S ?



- Each node and each edge has its own attribute
- Node similarity function

How to measure the matching score S ?



• Sum of  $S_V$  and  $S_E$  values for the assignment  $\mathbf{X}$ .

How to measure the matching score S?



- $\mathbf{X}_{ia} = 1$  if node i in  $\mathcal{G}$  corresponds to node a in  $\mathcal{G}'$
- $\mathbf{X}_{ia} = 0$  otherwise

#### Advances in graph matching

- Quadratic assignment problem
  - NP-hard, thus exact solution is infeasible
- Advances in approximate (inexact) algorithms
  - Error-tolerant (inexact) graph matching
  - Relaxation and Projection

#### Graph edit distance

- A measure of similarity between two graphs.
- Node and edge insertion, deletion, substitution.
- Summation of the edit costs



A. Sanfeliu, K. S. Fu. A distance measure between attributed relational graphs for pattern recognition. IEEE TSMC, vol. 13, no. 3, 1983. 43



By mapping a high dimensional graph into a point in suitable vector space, graph embedding permits to perform the basic mathematical computations which are required by various statistical pattern recognition techniques, and offers interesting solutions to the problems of graph clustering and classification.

Luqman, M. M. (2012). Fuzzy Multilevel Graph Embedding for Recognition, Indexing and Retrieval of Graphic Document Images. Ph.D. thesis. University of Tours, France and Autonoma University of Barcelona, Spain.



Luqman, M. M. (2012). Fuzzy Multilevel Graph Embedding for Recognition, Indexing and Retrieval of Graphic Document Images. Ph.D. thesis. University of Tours, France and Autonoma University of Barcelona, Spain.

Graph probing based methods

[Wiener, 1947] [Papadopoulos et al., 1999] [Gibert et al., 2011] [Sidere et al., 2012]



number of nodes = 6 number of edges = 5 etc.

v = 6,5, ...

Dissimilarity based methods

[Pekalska et al., 2005] [Ferrer et al., 2008] [Riesen, 2010] [Bunke et al., 2011]



Graph feature extraction based methods

- Node information
- Edge information
- Structure
- Topology
- Geometry
- Node/Edge neighborhood information

Muhammad Muzzamil Luqman, Jean-Yves Ramel, Josep Lladós, Thierry Brouard: Fuzzy multilevel graph embedding. Pattern Recognition 46(2): 551-565 (2013)

Nicholas Dahma, Horst Bunke, Terry Caelli, Yongsheng Gao. Efficient subgraph matching using topological node feature constraints, Pattern Recognition 48 (2015) 317330.

Hana Jarraya, Muhammad Muzzamil Luqman, Jean-Yves Ramel: Improving Fuzzy Multilevel Graph Embedding Technique by Employing Topological Node Features: An Application to Graphics Recognition. GREC 2015: 117-132

#### Graph feature extraction based methods - FMGE

Multilevel analysis of graph

Graph Level	Structural Level	Elementary Level	
Information	Information	Information	
[macro details]	[intermediate details]	[micro details]	
✓ Graph order ✓ Graph size	<ul> <li>✓ Node degree</li> <li>✓ Homogeneity of subgraphs in graph</li> </ul>	<ul> <li>✓ Node attributes</li> <li>✓ Edge attributes</li> </ul>	

Graph	Graph	Embedding of	Embedding(s) of	Embedding(s) of	Embedding(s) of
order	size	node degree	subgraph(s) homogenity	node attribute(s)	edge attribute(s)

Muhammad Muzzamil Luqman, Jean-Yves Ramel, Josep Lladós, Thierry Brouard: Fuzzy multilevel graph embedding. Pattern Recognition 46(2): 551-565 (2013)

- Graph kernels can be intuitively understood as functions measuring the similarity of pairs of graphs
- Graph kernels allow kernelized learning algorithms such as support vector machines to work directly on graphs, without having to do feature extraction to transform them to fixed-length, real-valued feature vectors
- Laplacian Graph Kernel, Treelet Kernel, Random Walk Kernel, Graphlet Kernel, etc.

Donatello Conte, Jean-Yves Ramel, Nicolas Sidere, Muhammad Muzzamil Luqman, Benoit Gaüzère, Jaume Gibert, Luc Brun, Mario Vento: A Comparison of Explicit and Implicit Graph Embedding Methods for Pattern Recognition. GbRPR 2013: 81-90

# A very general overview of historical evolution of graph-based solutions to Pattern Recognition

• Graph matching (isomorphism)

[Messmer, 1995] [Sonbaty and Ismail, 1998]

• Graph Edit Distance (GED)

[Bunke and Shearer, 1998] [Neuhaus and Bunke, 2006]

• Graph EMbedding (GEM)

[Luqman et al., 2009] [Sidere et al., 2009] [Gibert et al., 2011]

What kind of Pattern Recognition problems have been solved by using graphs?

- Graph similarity
- Graph classification
- Graph clustering
- Graphics detection / localization / recognition / classification / clustering / spotting
- Chemical molecules recognition / classification / clustering
- Fingerprint recognition
- Handwriting recognition
- Signature recognition / verification
- Document image segmentation / classification / clustering / indexing
- QBE and CBIR in document images
- Focused retrieval in document images
- etc.

Subgraph Spotting through Explicit Graph Embedding: An Application to Content Spotting in Graphic Document Images



Luqman, M. M., Ramel, J. Y., Lladós, J., & Brouard, T. (2011). Subgraph spotting through explicit graph embedding: An application to content spotting in graphic document images. International Conference on Document Analysis and Recognition, ICDAR, 870–874.

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Automatic indexing of comic page images for query by example based focused content retrieval



Luqman, M. M., Ho, H. N., Burie, J., & Ogier, J. (2013). Automatic indexing of comic page images for query by example based focused content retrieval. In Tenth IAPR International Workshop on Graphics RECognition (GREC) (pp. 153–157).

Content-based Comic Retrieval Using Multilayer Graph Representation and Frequent Graph Mining



Le, T., Luqman, M. M., Burie, J., & Ogier, J. (2015). Content-based Comic Retrieval Using Multilayer Graph Representation and Frequent Graph Mining. 13th International Confrence on Document Analysis and Recognition - ICDAR'15, 15–19.

How has the success story of deep learning influenced the graph-based methods of Pattern Recognition?

#### Success story of deep learning

IM 🗛 GENET







Slide credit: Kipf et al. Deep Learning on Graphs with Graph Convolutional Networks 58



#### CNN: LeNet 5



- 3 convolutional + 1 fully connected layer
- 1M parameters
- Training set: MNIST 70K images
- Trained on CPU
- tanh non-linearity

Y. LeCun, L. Bottou, Y. Bengio, and P. Haffner. Gradient-based learning applied to document recognition. IEEE, 1998.

#### **CNN: AlexNet**



- 5 convolutional + 3 fully connected layer
- 60M parameters
- Trained on ImageNet 1.5M images
- Trained on GPU
- ReLU non-linearity
- Dropout regularization

A. Krizhevsky, I. Sutskever and G. Hinton. ImageNet Classification with Deep 61 Convolutional Neural Networks. NIPS, 2012.

#### Convolutional neural network

- Hierarchical compositionality
- Weight sharing
- Big data
- Computational power





#### Traditional vs "deep" learning



## a graph convolution can be generalized from a standard 2D convolution



(a) 2D Convolution. Analogous to a graph, each pixel in an image is taken as a node where neighbors are determined by the filter size. The 2D convolution takes the weighted average of pixel values of the red node along with its neighbors. The neighbors of a node are ordered and have a fixed size.



(b) Graph Convolution. To get a hidden representation of the red node, one simple solution of the graph convolutional operation is to take the average value of the node features of the red node along with its neighbors. Different from image data, the neighbors of a node are unordered and variable in size.

Zonghan Wu, Shirui Pan, Fengwen Chen, Guodong Long, Chengqi Zhang, Philip S. Yu, "A Comprehensive Survey on Graph Neural Networks.", arXiv 2019.

Fig. 1: 2D Convolution vs. Graph Convolution.

#### CNN: Message passing in a grid graph



#### Graph structured data

What if the data look like this?



or this:



#### Graph structured data

Real world examples:

- Social networks
- World wide web
- Protein interaction networks
- Telecommunication networks
- Knowledge graphs



#### Message passing on graphs

Consider this undirected graph:

Calculate update for node in green:



More general or simpler function also can be chosen

1. J. Gilmer, S. S. Schoenholz, P. F. Riley, O. Vinyals, G. E. Dahl. Neural Message Passing for Quantum Chemistry. ICML, 2017.

2. T. Kipf, M. Welling, Semi-Supervised Classification with Graph Convolutional Networks. ICLR, 2017

#### Several iteration of message passing

Node and edge updation:

Initial stage:



Final stage:



#### Graph wise classification





#### Node wise classification





Figure credit: Shotton et al IJCV 2007

#### **Neural Message Passing**

Message function:

U

Update function:

$$h_v^{t+1} = U(h_v^t, m_v^{t+1})$$

Readout function:

$$\hat{y} = R(\{h_v^T \mid v \in G\})$$

u
## Running Example













Example message function:



$$M(h_v^t, h_w^t, e_{vw}) = \frac{A_{vw}}{\sqrt{\deg(v)\deg(w)}} h_w^t$$

where  $h_v$  is the hidden state of the node v,  $e_{vw}$  is edge feature of vw, and  $A_{vw}$  is a learned matrix.

Update function:



Update function:



Example update function:



where  $W^t$  are learned matrices one for each time step,  $\sigma$  is a non-linearity function such as ReLU (Rectified Linear Unit)

T. Kipf and M. Welling. Semi-Supervised Classification with Graph Convolutional Networks, ICLR 2017.

### Readout

Readout function:



Example:

 $R = f(\sum h_v^t)$ 1)

This readout function sums the current hidden states of all the nodes and computes an output through a learnable neural network f.

### **Convolutional Networks on Graphs**

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = (h_w^t, e_{vw})$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = \sigma(H_t^{deg(v)} m_v^{t+1})$$

• Readout Function

$$\hat{y} = R = f(\sum \text{softmax}(W_t h_v^t))$$

where (.,.) denotes concatenation,  $H_t^N$  are learned matrices one for each time step t and degree edge label, f is a neural network and  $\sigma$  is a non-linearity function such as ReLU

D. Duvenaud, D. Maclaurin, J. A. Iparraguirre, R. G. Bombarelli, T. Hirzel, A. Aspuru-Guzik, R. P. Adams. Convolutional Networks on Graphs for Learning Molecular Fingerprints, NIPS 2015.

## Gated Graph Sequence Neural Networks

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = A_{e_{vw}} h_w^t$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = \text{GRU}(h_v^t, m_v^{t+1})$$

• Readout Function

$$\hat{y} = R = \sum \sigma(i(h_v^t, h_v^0) \odot (j(h_v^t)))$$

where  $A_{e_{vw}}$  is a learned matrix one for each discrete edge label, GRU is Gated Recurrent Unit, i, j are neural networks and  $\odot$  is element wise multiplication,  $\sigma$  is a non-linearity function such as ReLU



GRU

$$z_t = \sigma \left( W_z \cdot [h_{t-1}, x_t] \right)$$
  

$$r_t = \sigma \left( W_r \cdot [h_{t-1}, x_t] \right)$$
  

$$\tilde{h}_t = \tanh \left( W \cdot [r_t * h_{t-1}, x_t] \right)$$
  

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

### **Interaction Networks**

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = f(h_v^t, h_w^t, e_{vw})$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = g(h_v^t, x_v, m_v^{t+1})$$

Readout Function

$$\hat{y} = R = f(\sum_{v} h_v^t)$$

where f, g represent neural networks, (.,.) denotes concatenation,  $x_v$  is an external vector representing some outside influence to the node v.

P. W. Battaglia, R. Pascanu, M. Lai, D. Rezende, K. Kavukcuoglu. Interaction Networks for Learning about Objects, Relations and Physics, NIPS, 2016.

### **Molecular Graph Convolutions**

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = e_{vw}^t$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = \alpha(W_1(\alpha(W_0h_v^t), m_v^{t+1}))$$

• Readout Function

$$\hat{y} = R = \alpha(W_4(\alpha(W_2, e_{vw}^t), \alpha(W_3(h_v^t, h_w^t))))$$

where (.,.) denotes concatenation,  $W_i$  are learned weight matrices,  $\alpha$  is the ReLU activation.

S. Kearnes, K. McCloskey, M. Berndl, V. Pande, P. Riley, Molecular Graph Convolutions: Moving Beyond Fingerprints, JCAMD, vol. 30, no. 8, 2016.

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### Convolutional and Locally Connected Neural Networks

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = C_{vw}^t h_w^t$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = \sigma(m_v^{t+1})$$

where  $C_{_{VW}}$  are parameterized by the eigenvectors of the graph Laplacian L and the other parameters of the model,  $\sigma$  is a non-linearity function such as ReLU

2. Bruna et al., Spectral Networks and Locally Connected Networks on Graphs, ICLR 2014.

<sup>1.</sup> Defferrard et al., Convolutional Neural Networks on Graphs with Fast Localized Spectral Filtering, NIPS 2016.

## **Graph Convolutional Networks**

Message Function

$$m_v^{t+1} = M(h_v^t, h_w^t, e_{vw}) = \frac{A_{vw}}{\sqrt{\deg(v)\deg(w)}} h_w^t$$

• Update Function

$$h_v^{t+1} = U_t(h_v^t, m_v^{t+1}) = \sigma(W^t m_v^{t+1})$$

where  $A_{_{VW}}$  is a learnable parameter,  $W^t$  are learned matrices one for each time step,  $\sigma$  is a non-linearity function such as ReLU

# **Recommended Reading**

Tutorials:

- Geometric Deep Learning, Tutorial, CVPR, 2017. <u>http://geometricdeeplearning.com/</u>
- Deep Learning on Graphs with Graph Convolutional Networks. <u>http://deeploria.gforge.inria.fr/thomasTalk.pdf</u>

List of papers:

- Gilmer et al., Neural Message Passing for Quantum Chemistry, 2017. <u>https://arxiv.org/abs/1704.01212</u>
- Kipf et al., Semi-Supervised Classification with Graph Convolutional Networks, ICLR 2017. https://arxiv.org/abs/1609.02907
- Defferrard et al., Convolutional Neural Networks on Graphs with Fast Localized Spectral Filtering, NIPS 2016. <u>https://arxiv.org/abs/1606.09375</u>
- Bruna et al., Spectral Networks and Locally Connected Networks on Graphs, ICLR 2014. https://arxiv.org/abs/1312.6203
- Duvenaud et al., Convolutional Networks on Graphs for Learning Molecular Fingerprints, NIPS 2015.
   <u>https://arxiv.org/abs/1509.09292</u>
- Li et al., Gated Graph Sequence Neural Networks, ICLR 2016. <u>https://arxiv.org/abs/1511.05493</u>
- Battaglia et al., Interaction Networks for Learning about Objects, Relations and Physics, NIPS 2016. https://arxiv.org/abs/1612.00222
- Kearnes et al., Molecular Graph Convolutions: Moving Beyond Fingerprints, 2016. <u>https://arxiv.org/abs/1603.00856</u>

# **Recommended Reading**

Source Code / Repositories:

- Neural Message Passing for Computer Vision: <u>https://github.com/priba/nmp\_qc</u>
- Graph Convolutional Networks in TensorFlow: <u>https://github.com/tkipf/gcn</u>
- Graph Convolutional Networks in PyTorch: <u>https://github.com/tkipf/pygcn</u>
- PyTorch implementation of graph ConvNets: <u>https://github.com/xbresson/graph\_convnets\_pytorch</u>
- Convolutional Neural Networks on Graphs with Fast Localized Spectral Filtering: <a href="https://github.com/mdeff/cnn\_graph">https://github.com/mdeff/cnn\_graph</a>

Other material:

Blog post on Graph Convolutional Networks: <u>http://tkipf.github.io/graph-convolutional-networks</u>

Saturday 21st september 2019 09h00 – 12h30

#### Part-1

- A historic perspective of graph-based methods in PR & DIA
- Neural Networks on graphs and modern trends in graph-based PR & DIA

#### Coffee break (10h30 - 11h00)

#### Part-2

Centre de Visió per Computador

- Applications of Graph Neural Networks
  - Learning Graph Distances
  - Table Detection
- Hands-on





### http://gmprdia.univ-lr.fr



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http://gmprdia.univ-lr.fr



# **Application:**

Learning Graph Distances

## Graph edit distance (Reminder)

- A measure of similarity between two graphs.
- Node and edge insertion, deletion, substitution.
- Summation of the edit costs



A. Sanfeliu, K. S. Fu. A distance measure between attributed relational graphs for pattern recognition. IEEE TSMC, vol. 13, no. 3, 1983.

### Architecture



### Graph similarity

• Hausdorff Distance

$$H(A, B) = \max\left(\max_{a \in A} \inf_{b \in B} d(a, b), \max_{b \in B} \inf_{a \in A} d(a, b)\right)$$

• Chamfer Distance

$$\hat{\mathrm{H}}(A,B) = \sum_{a \in A} \inf_{b \in B} d(a,b) + \sum_{b \in B} \inf_{a \in A} d(a,b)$$

• Proposed distance.

$$d(g_1, g_2) = \frac{\hat{\mathbf{H}}(V_1, V_2)}{|V_1| + |V_2|}$$

### **Contrastive loss**

Given  $D_W = d(G_W(g_1), G_W(g_2))$  where  $g_1$  and  $g_2$  are graphs and W a set of specific weights, the **Loss Function** is

$$l(D_W) = \frac{1}{2} \begin{cases} D_W^2, & \text{if } Y = 1 \text{ (positive pair)} \\ \{\max(0, m - D_W)\}^2, & \text{if } Y = 0 \text{ (negative pair)} \end{cases}$$

where m=1 is the adaptive margin.



### Datasets

### Letter

- Synthetic Graphs
- 15 classes
- 750 Graphs per class
- 3 different distortion levels



### **George Washington**

- Handwritten words
- Several graph constructions
- 105 keywords
- 4894 instances
- **HistoGraph** (subset for classification)



### **Classification Letters**

	LOW	MED	HIGH
BP*	99.73	94.27	89.87
HED <sup>†</sup>	97.87	86.93	79.2
Embedding <sup>‡</sup>	n <b>bedding</b> <sup>‡</sup> 99.80 94.90		92.90
MONN	95.04	83.20	72.27
	$\pm 0.7224$	$\pm 1.2189$	$\pm 2.0060$
Siamoso MDNN	98.08	89.0136	74.77
Stattlese IMF ININ	$\pm$ 0.1068	$\pm$ 0.1808	$\pm$ 6.4505
Tost RD	98.19	88.37	79.65
Test DF	$\pm 0.1361$	$\pm 0.41$	$\pm 6.4345$
	98.00	89.79	77.07
Test HED	$\pm 0.1461$	$\pm 0.3110$	$\pm 5.6106$

### **Classification Histograph**

			Siamese	MPNN
Subset	<b>BP</b> *	$PSGE^\dagger$	3-NN	5-NN
Keypoint	77.62	80.42	$\begin{array}{c} \textbf{85.31} \\ \pm \textbf{ 1.6552} \end{array}$	82.80 ± 0.5600
Projection	81.82	80.42	73.15 ± 2.6014	$\begin{array}{c} 69.65 \\ \pm \ 1.5064 \end{array}$

### Retrieval GeorgeWashington

Method		mAP
PHOC*		64.00
BOF H	IMM <sup>†</sup>	80.00
DTW	DTW'01	42.26
	DTW'08	63.39
	DTW'09	64.80
	DTW'16	68.64
Mean Ensemble BP <sup>‡</sup>		69.16
Siames	<b>Siamese MPNN</b> 75.85±3.64	

# **Application:**

Table Detection by GNN

### Motivation

- Invoice Documents
- Semi-structured Documents
- Tables share **Repetitive Patterns**

FAH		PAG	E: 1
_	PLEASE REMI	T TO:	
ATT ONE NEW	ILLARD MEGIA SCRVILĖS AVT WŪMĖM NI EILEEN ANTIONIELLŪ P.G. BOXI PARK AVENUĖ NĖMARK, N YORK, NY 1UG16-5890	*S MAGAZINES 19371 .J. 07195-0371	
PAR	ENT: LOEWS CORPORATION		
DIVIS	ION: LORILLARD INC. CIV.		
BR	AND: STYLE CIGARETTES	AMOUNT	NET AMOUN
TEN	P-0-#: M-30719-8017 DATE: 07/19/93		
	ISSUE: OCTOBER 12, 1993 THO GATEFOLD FOUR COLOR	210,000.00	210,000.0
	PAGE: 217 FULL RUN 1-28 NEGOTIATED RATE AGENCY COMMISSION	63,500.00- 21,975.00-	146.500.0
2	P.0.#: M-30813-8009 DATE: 08/13/93		
	ISSUE: NOVEMBER 2, 1993 ONE 1/3 PAGE VERTICAL FOUR COLOR	50,680.00	50,680.0
	FULL RUN 1-28 NEGOTIATED RATE NEGOTIATED RATE AGENCY COMMISSION	15,680.00- 12,250.00- 3,412.50-	35,000.0 22,750.0 19,337.5
3	P.0.#: N-30813-8009 DATE: 08/13/93	1	
	ISSUE: NOVEMBER 2. 1993 ONE PAGE FOUR COLOR	105,000.00	105,000.0
	PAGE: 153 Full Run 1-28 Negotiated Rate Agency Commission	36,750.00- 10,237.50-	68,250.0 58,012.5
		92204	1 1693
			201-825-

### **Motivation**



## **Graph Construction**

FAN	LY CIRCLE IN	VOICE	GE: 1	
-		PLEASE REMIT TO:		
ATT! ONE NEW	LLLARD MEGIA SERVILES († EILEEN ANTIGNIELLC Park Avenué York, ny lugi6-5890	NYT WCMEN'S MAGAZINES P.G. BOX: 19371 Nemark, N.J. 07195-037	1	
PARE	INT: LOEWS CORPORATION			
BRA	ND: STYLE CIGARETTES	AMOUNT	NET AMOUN	
ITEM	DESCRIPTION	9/93		
	ISSUE: OCTOBER 12, 1993 TWO GATEFOLD FOUR COLOR	210,000.00	210,000.0	
	FULL RUN 1-28 NEGOTIATED RATE AGENCY COMMISSION	63,500.00- 21,975.00-	146.500.0	
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	ISSUE: NOVEMBER 2, 1993 ONE 1/3 PAGE VERTICAL FOUR COLOR PAGE: 152	50+680+00	50,680.0	
	FULL RUN 1-28 Negotiated Rate Negotiated Rate Agency commission	15,680.00 12,250.00 3,412.50	35.000.0	
3	P.D.#: M-30813-8009 DATE: 08/1	3/93		
	ISSUE: NOVEMBER 2, 1993 ONE PAGE FOUR COLOR PAGE: 153	105+000+00	105,000.0	
	FULL RUN 1-28 Negotiated Rate Agency commission	36+750+00- 10+237+50-	68,250.0	
		9220	92204693	
			201-875-	

### **Graph Residual Block**

• Follows the idea of ResNet

• GNN layer with skip connection

• Edge weights are learned at the beginning of the block


#### Architecture



#### **Objective functions**

• Node classifier: Linear classifier with Softmax operation

• Edge classifier: Binary Cross entropy

• Edge weights are learned at the beginning of the block

#### Table detection

- Discard 0'ed edges
- Subgraphs with nodes classified as Table are considered
- Confidence score of these subgraphs are thresholded for the final decision

#### Datasets

#### CON-ANONYM

- 960 documents
- 8 region annotation
- Common car invoices
- Not publicly available

#### **RVL-CDIP**

- Overall 25,000 images
- 5 region annotation
- Selected 518 invoice class
- Publicly available

#### Node classification

Task	CON-ANONYM			RVL-CDIP			
	All	Table	Edge	All	Table	Edge	
Pow 2 + Edge	82.8 84.2	96.4 97.0	 93.4	57.8 58.2	80.9 79.1	_ 84.1	
Pow 5 + Edge	82.7 84.5	96.2 97.2		56.5 62.3	82.3 83.9		

#### **Table Detection**

Task .	CON-ANONYM				RVL-CDIP			
	F1-Score	Precision	Recall		F1-Score	Precision	Recall	
Pow 2	69.4	65.8	73.4		28.6	23.9	35.4	
+ Edge	70.8	65.2	77.6		30.8	26.7	36.5	
Pow 5	68.4	65.3	71.8		22.6	20.0	26.0	
+ Edge	73.7	78.4	69.5		30.8	25.2	39.6	

#### Qualitative



# Graph Neural Networks

#### Neural Message Passing (Reminder)

Message function:

$$m_v^{t+1} = \sum_{w \in \mathcal{N}_v} M(h_v^t, h_w^t, e_{vw})$$

Update function:

$$h_v^{t+1} = U(h_v^t, m_v^{t+1})$$

Readout function:

$$\hat{y} = R(\{h_v^T \mid v \in G\})$$





#### Simple Message Passing Layer

Let us consider a graph G = (V, A) where V is the set of nodes and A the adjacency matrix





$$G = (V, A)$$



$$V = \begin{pmatrix} 1 & 2 \\ 2 & 0 \\ 3 & 2 \\ 1 & 1 \\ 0 & 1 \\ 3 & 1 \end{pmatrix} \quad A = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

$$x^{(k+1)} = G_C(x^{(k)}) = \rho\left(\sum_{B \in \mathcal{A}^{(k)}} Bx^{(k)}\theta_B^{(k)}\right)$$

G = (V, A)





$$x^{(k+1)} = G_C(x^{(k)}) = \rho\left(\sum_{B \in \mathcal{A}^{(k)}} Bx^{(k)}\theta_B^{(k)}\right)$$

G = (V, A)





$$x^{(k+1)} = G_{\mathcal{C}}(x^{(k)}) = \rho\left(\sum_{B \in \mathcal{A}^{(k)}} Bx^{(k)}\theta_B^{(k)}\right)$$

G = (V, A)



$$Ax^{(0)} = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 2 & 0 \\ 3 & 2 \\ 1 & 1 \\ 0 & 1 \\ 3 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 0 & 1 \\ 3 & 3 \\ 9 & 4 \\ 0 & 1 \end{pmatrix}$$





But what other operators can we use in  $\mathcal{A}$ ?

ດຸດຸດຸດຸດ Ω  $0 \ 1$  $1 \ 3$ 4 0 

# $x^{(k+1)} = G_C(x^{(k)}) = \rho\left(\sum_{B \in \mathcal{A}^{(k)}} Bx^{(k)}\theta_B^{(k)}\right)$

#### Formalization

But can we learn the operator we use in  $\mathcal{A}$  ?

$$\begin{split} \phi_k(B) &= \begin{pmatrix} \phi_k(B)_{0,0} \cdots \phi_k(B)_{0,5} \\ \vdots & \ddots & \vdots \\ \phi_k(B)_{5,0} \cdots & \phi_k(B)_{5,5} \end{pmatrix} \\ B)_{i,j} &= \begin{cases} 0 & \text{if } B_{i,j} = 0 \\ \sigma \left( \mathsf{MLP}_{\tilde{\theta}} \left( \left| x_i^{(k)} - x_j^{(k)} \right| \right) \right) & \text{otherwise} \end{cases} \end{split}$$



 $\phi_k($ 

#### Simple Message Passing Layer

Let us consider a graph G = (V, A) where V is the set of nodes and A the adjacency matrix

$$x^{(k+1)} = G_C(x^{(k)}) = \rho\left(\sum_{B \in \mathcal{A}^{(k)}} Bx^{(k)}\theta_B^{(k)}\right)$$

V. Garcia and J. Bruna. Few-Shot Learning with Graph Neural Networks. ICLR, 2018

## Frameworks

### Deep Learning Frameworks <sup>()</sup> PyTorch

- Rapid prototyping in Research
- Dynamic computational graphs
- Debugging



- Large-scale deployments
- Cross-platform and embedded deployment
- Static computational graphs



#### **Graph Neural Networks Libraries**



- Fast re-implementation of existing models
- Faster

M. Fey and J.E. Lenssen. *Fast graph representation learning with PyTorch Geometric*. ICLR Workshop on Representation Learning on Graphs and Manifolds, 2019

#### DeepGraphLibrary

- Higher-level abstraction (auto-batching)
- No need to worry with sparse matrix

multiplication

M. Wang et al. <u>Deep Graph Library: Towards Efficient And Scalable</u> <u>Deep Learning on Graphs</u>. ICLR Workshop on Representation Learning on Graphs and Manifolds, 2019

## **DeepGraphLibrary**



M. Wang et al. <u>Deep Graph Library: Towards Efficient And Scalable Deep Learning on Graphs</u>. ICLR Workshop on Representation Learning on Graphs and Manifolds, 2019

# Scratch Implementation

# Implementation

#### **Recommended Reading**

- Jie Zhou, Ganqu Cui, Zhengyan Zhang, Cheng Yang, Zhiyuan Liu, Lifeng Wang, Changcheng Li, Maosong Sun, "<u>Graph Neural Networks: A Review of Methods and Applications.</u>", arXiv 2018.
- Zonghan Wu, Shirui Pan, Fengwen Chen, Guodong Long, Chengqi Zhang, Philip S. Yu, "<u>A</u> <u>Comprehensive Survey on Graph Neural Networks.</u>", arXiv 2019.
- Ziwei Zhang, Peng Cui, Wenwu Zhu, "<u>Deep Learning on Graphs: A Survey.</u>", arXiv 2018.
- Michael M. Bronstein, Joan Bruna, Yann LeCun, Arthur Szlam, Pierre Vandergheynst, "<u>Geometric</u> <u>Deep Learning: Going beyond Euclidean data.</u>", IEEE SPM 2017.
- Justin Gilmer, Samuel S. Schoenholz, Patrick F. Riley, Oriol Vinyals, George E. Dahl, "<u>Neural</u> <u>Message Passing for Quantum Chemistry.</u>", ICML 2017

#### **Recommended Reading**

- "<u>Geometric Deep Learning</u>" <u>http://geometricdeeplearning.com/</u>
  - Workshops: ICCV, ECCV, BMVC, ...
  - Tutorials: CVPR, NIPS, ECCV, SIGGRAPH, ...
- Steeve Huang, "Hands-on Graph Neural Networks with PyTorch & PyTorch Geometric"
- "DeepGraphLibrary Tutorial"

### **Discussion and Closing**

- Are graphs still relevant?
- Are graph-based methods still useful for Pattern Recognition and Document Image Analysis?
- What are the current trends and next steps?



